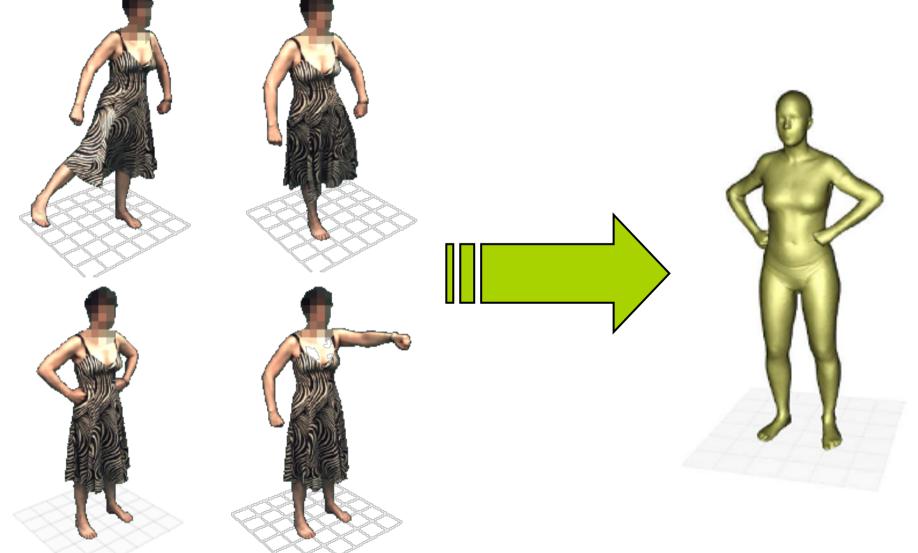


# Shape Under Clothing



#### Alexandru Balan Michael Black Brown University

# **Problem: Shape under Clothing**

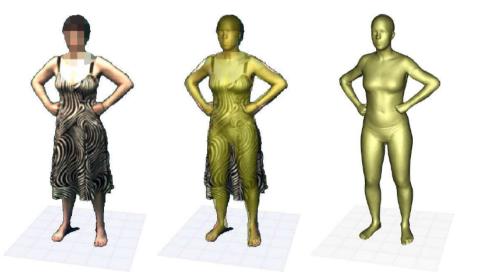


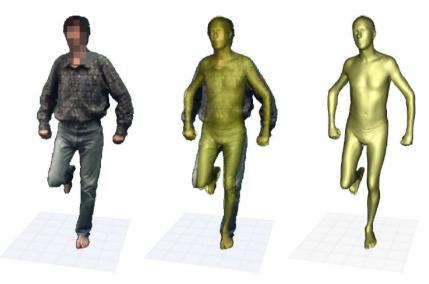


# Problem: Shape under Clothing

More general:

- estimate hidden (unobserved) structure





Why do this?

- Shape scanning
- Biometric for forensic video analysis



### "Real" X-Ray

- Specialized active scanning systems
  - backscatter X-ray
  - infra-red cameras
  - radio waves
- Downside:
  - Invasive
  - They really "see" through clothing
- Can we do this in a non-invasive way using images?

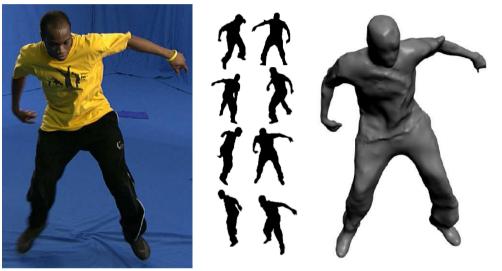


Backscatter X-ray

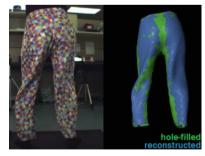


### Related Work – Clothing & Shape

- Surface Capture
  - Visual hull (shape from silhouettes)
    - [Vlasic et al. '08] [Laurentini '94]
  - Multi-view stereo
    [Stark & Hilton '07]
    [Furukawa & Ponce '07]
  - Shape + pose + appearance
    [Ahmed et al. '08], [Aguiar et al. '08]
    [Theobalt et al. '07]
- Garment Capture [Bradley et al. '08], [White et al. '07] [Scholz et al. '05]
- We want to recover the shape *under* the clothes



[Stark & Hilton '07]





[White et al. '07]

[Bradley et al. '08]

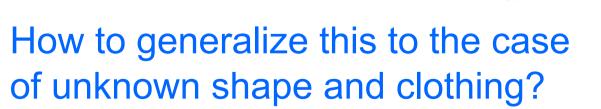


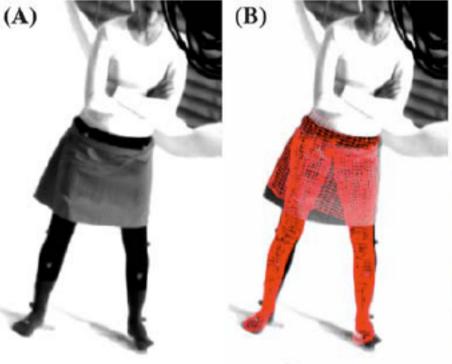
# Related Work - Tracking

 Recover body and garment kinematics

Limitation:

 Assumes known shape dimensions for the body and the garment





[Rosenhahn et al. '07]



## Challenges

- Problem is under-constrained
- The structure we want to recover is unobserved / hidden
  - Body shape is occluded by clothes
  - Many possible shapes can fit under the clothes
- Large variability in clothes and poses
  - Difficult to learn a direct mapping from image observations to intrinsic shape and pose jointly
  - Discriminative models would require vast training data



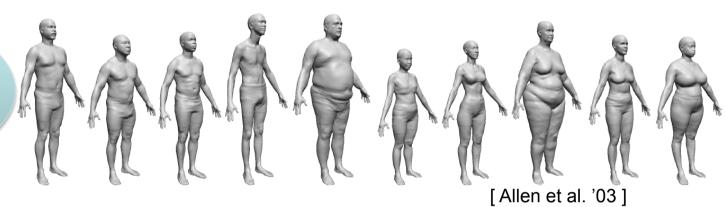
## Our Approach

Low-dimensional statistical model of body shape

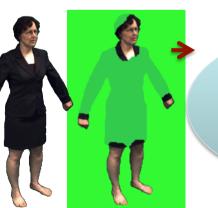
Combine constraints across pose

 $\mathbf{\Psi}$ 

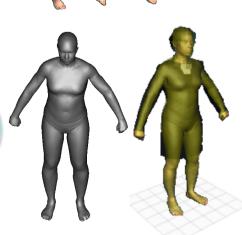
Exploit regions un-occluded by clothes







Consistent 3D body model fit to observations

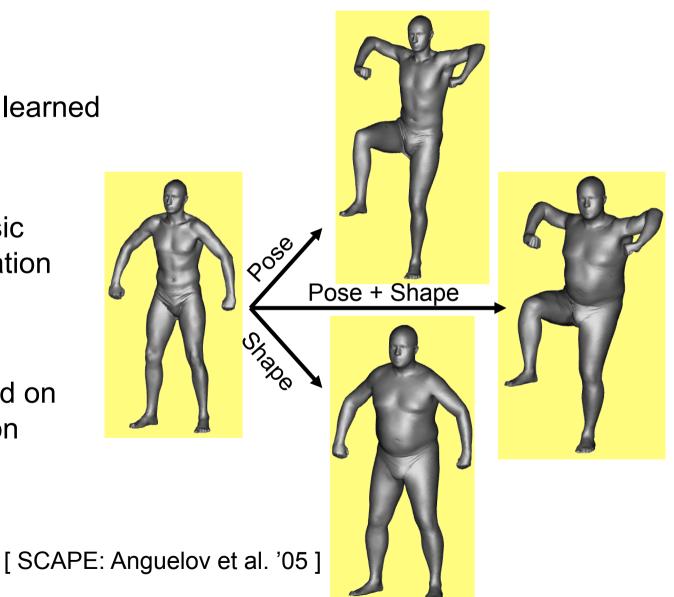


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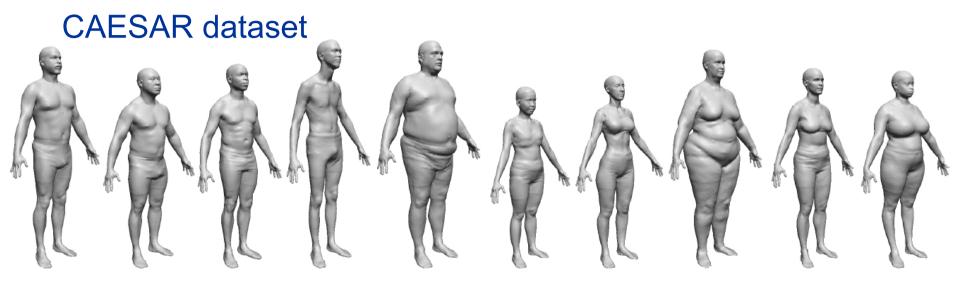
## Parametric Body Model

- Low dimensional parameterization learned from examples
- We use an intrinsic shape representation *invariant* to pose
- Encoding is based on shape deformation gradients





### Statistical Model of Human Shape

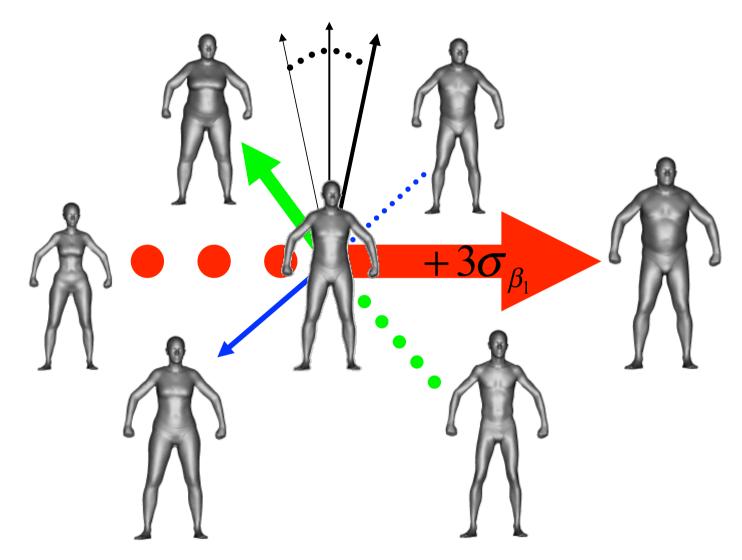


• 2000+ laser scans

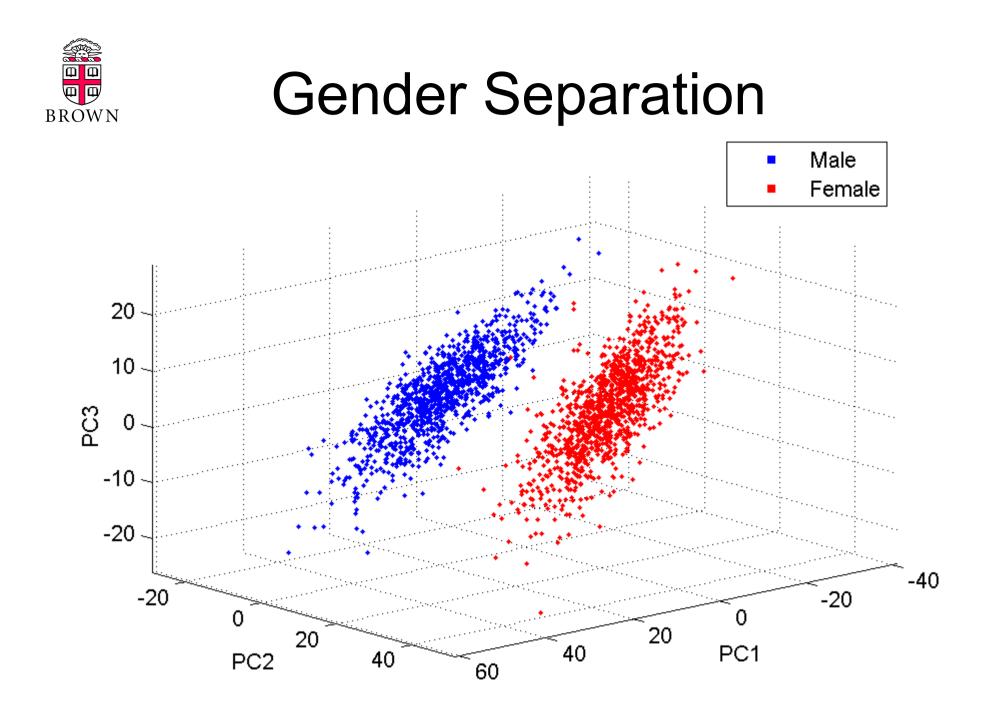
- [Allen et al. '03]
- Full correspondence with a reference mesh
- Learn low dimensional shape embedding using incremental Principal Component Analysis (PCA)
   [Brand ECCV '02 ]
- Express shapes compactly using a few shape coefficients ( $\beta$ )







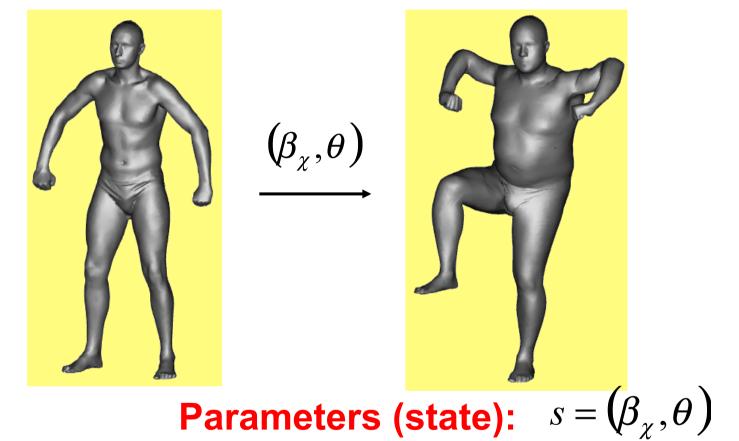
PCA defines a probability distribution over the shape parameters



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## **Body Mesh Parameterization**

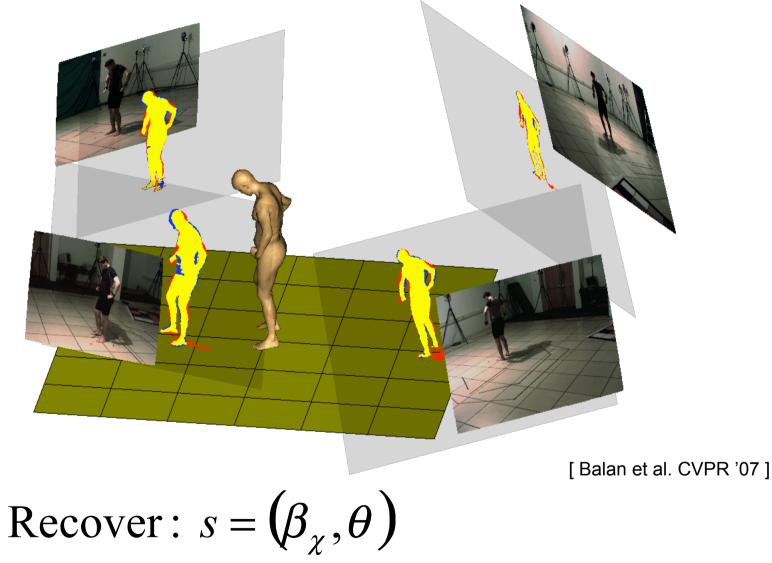


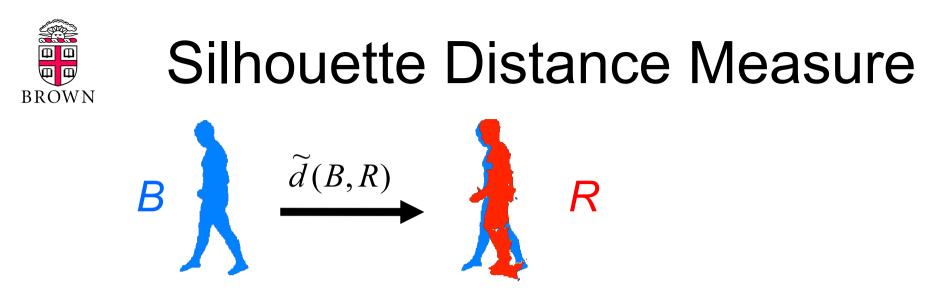


- $\chi$  gender attribute
- $\beta_{\chi}$  shape parameters under the  $\chi$  gender shape model
- $\theta$  joint angles + global position / orientation

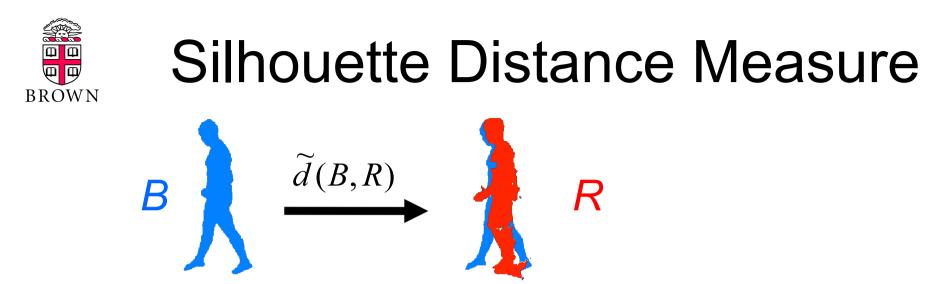


### Pose and shape optimization

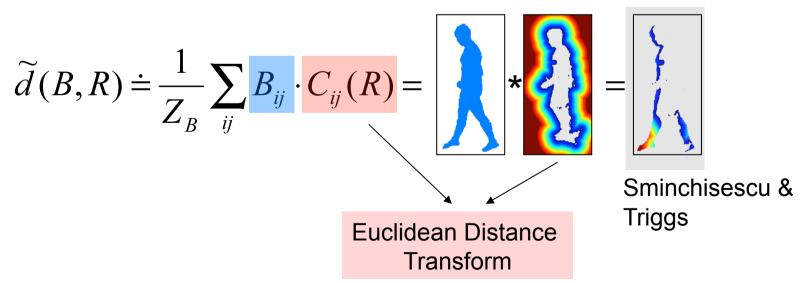


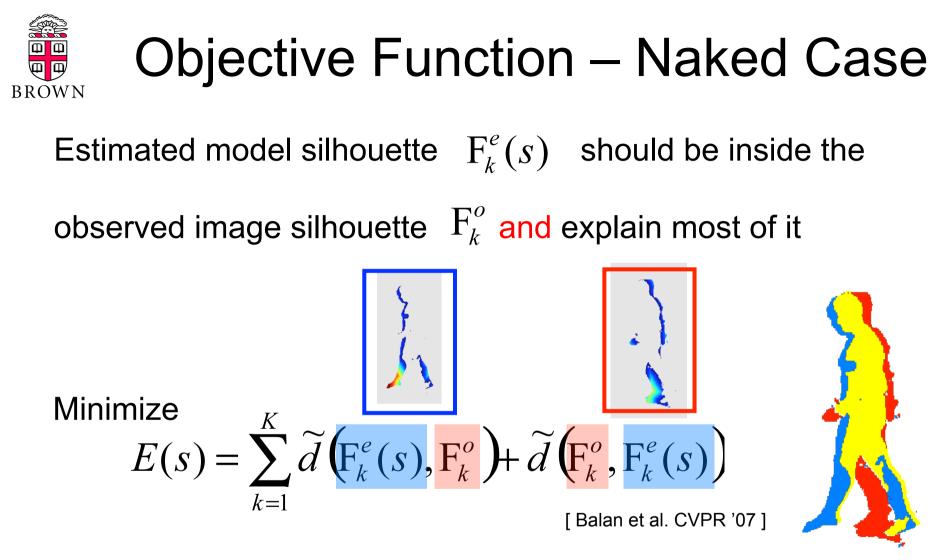


- Uni-directional distance between 2 silhouettes ( $B \rightarrow R$ )
- Measure how much *B* is outside of *R*
- Measure how much *B* is not explained by *R*



- Uni-directional distance between 2 silhouettes ( $B \rightarrow R$ )
- Measure how much *B* is outside of *R*
- Measure how much *B* is not explained by *R*





Optimize using *fminsearch* 

Alternate between optimizing pose and shape in an incremental fashion

### **Result for Naked Shape**





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### **Problem: Clothing**

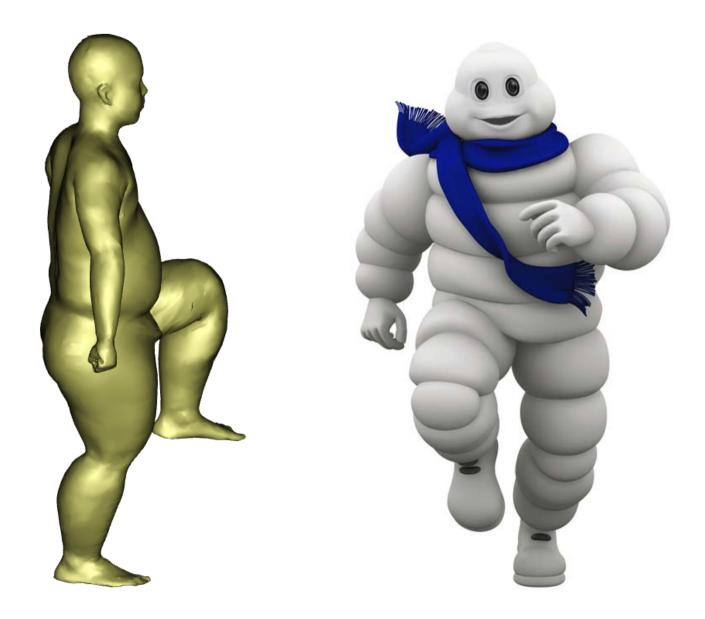




### **Problem: Clothing**









• Silhouettes are larger when there is clothing





- Silhouettes are larger when there is clothing
  - Body must fit inside silhouettes

$$E_{\text{inside}}(s) = \widetilde{d}(\mathbf{F}_{k,s}^{e}, \mathbf{F}_{k}^{o})$$

- Silhouettes are larger when there is clothing
  - Body must fit inside silhouettes

$$E_{\text{inside}}(s) = \widetilde{d}\left(\mathbf{F}_{k,s}^{e}, \mathbf{F}_{k}^{o}\right)$$

– Should not try to explain the entire image silhouette



- NO



- Silhouettes are larger when there is clothing
  - Body must fit inside silhouettes
  - Constraints are tight in regions without clothes





- Silhouettes are larger when there is clothing
  - Body must fit inside silhouettes
  - Constraints are tight for skin regions
    Skin Detection





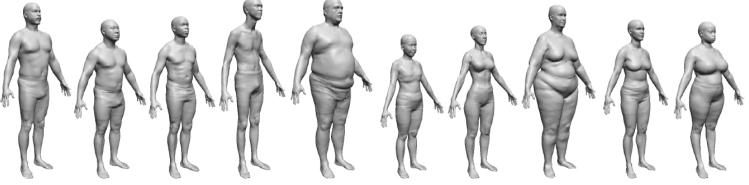


- Silhouettes are larger when there is clothing
  - Body must fit inside silhouettes
  - Constraints are tight for skin regions

$$E_{\text{expand}}(s) = \widetilde{d}(S_k^o, F_{k,s}^e) + \lambda \widetilde{d}(F_k^o \setminus S_k^o, F_{k,s}^e)$$
  
skin model  $\lambda < 1$  non-skin model  
$$\widetilde{\lambda} < 1$$
 non-skin model  
$$\widetilde{hodel}_{\text{Silhouettes}}$$

- Silhouettes are larger when there is clothing
  - Body must fit inside silhouettes
  - Constraints are tight for skin regions
- True shape not observable
  - Family of human body shapes (known statistics)

$$E_{shape}(\beta) = \sum_{j} \max\left(0, \frac{|\beta_j|}{\sigma_{\beta,j}} - \sigma_{thresh}\right)^2$$
$$E_{pose}(\theta)$$



- Silhouettes are larger when there is clothing
  - Body must fit inside silhouettes
  - Constraints are tight for skin regions
- True shape not observable
  - Family of human body shapes (known statistics)

#### **Objective Function**

$$E_{\text{clothes}}(s) = \sum_{k=1}^{K} E_{\text{inside}}(s) + E_{\text{expand}}(s) + E_{\text{shape}}(\beta) + E_{\text{pose}}(\theta)$$

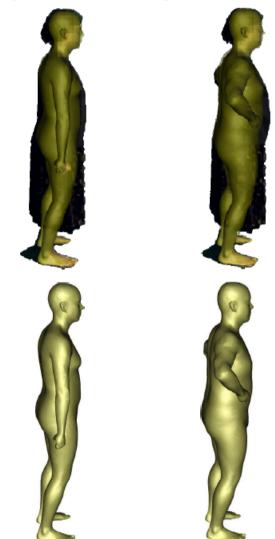




### Comparison

Fitting as Naked

Single-pose Fitting with Clothes



- Silhouettes are larger when there is clothing
  - Body must fit inside silhouettes
  - Constraints are tight for skin regions
- True shape not observable
  - Family of human body shapes (known statistics)
- Combine constraints across pose

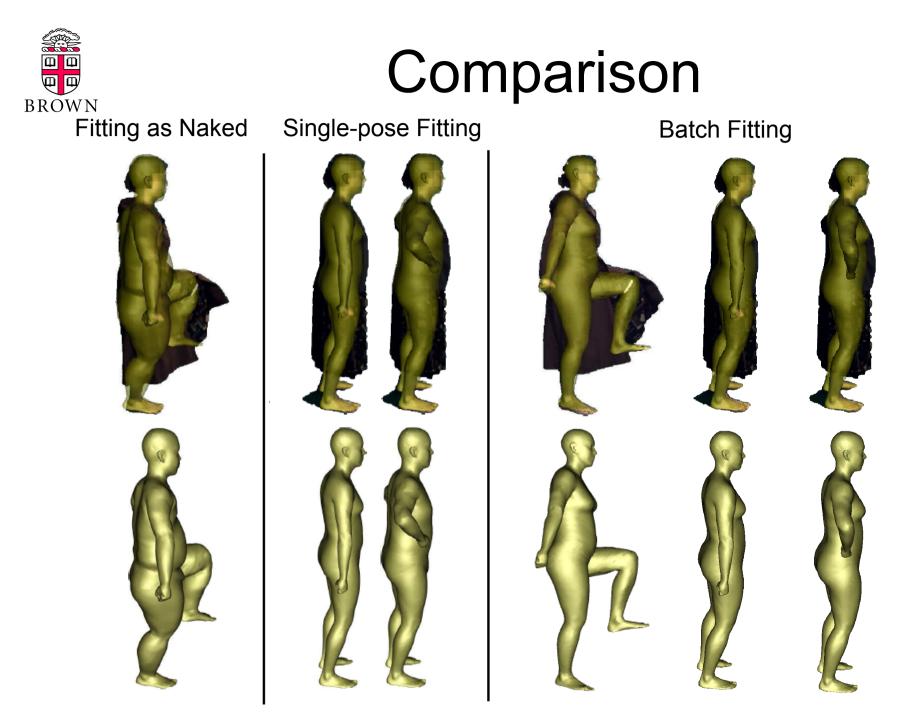




- Silhouettes are larger when there is clothing
  - Body must fit inside silhouettes
  - Constraints are tight for skin regions
- True shape not observable
  - Family of human body shapes (known statistics)
- Combine constraints across pose
- New "batch" objective function

$$E_{\text{clothes}}(\boldsymbol{\beta}, \boldsymbol{\Theta}) = \sum_{p=1}^{P} \sum_{k=1}^{K} E_{\text{inside}}(\boldsymbol{\beta}, \boldsymbol{\theta}_{p}) + E_{\text{expand}}(\boldsymbol{\beta}, \boldsymbol{\theta}_{p}) + E_{\text{expand}}(\boldsymbol{\beta}, \boldsymbol{\theta}_{p}) + E_{\text{shape}}(\boldsymbol{\beta}) + E_{\text{pose}}(\boldsymbol{\theta}_{p})$$







### **Clothing Dataset**





### Gender

#### Gender fitting

- Optimize pose and shape using the gender-neutral shape model
- Fit shape parameters for each gender-specific model
- Choose the most likely gender model under the objective function

$$\chi^* = \arg\min_{\chi} \left( E_{\text{clothes}}(\beta_{\chi}, \Theta) \right)$$

#### Gender classification results on clothing dataset

- Single-pose fitting: 86% accuracy out of 583 cases
  - Majority within a trial: 90.6% out of 53 trials
- Batch fitting: 94.3% accuracy out of 53 trials



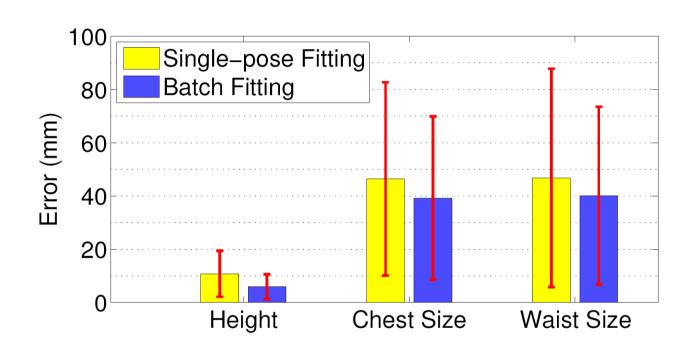
### **Batch Fitting Results**

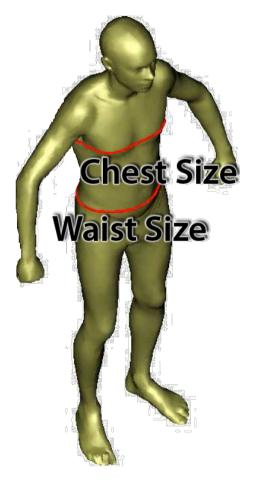


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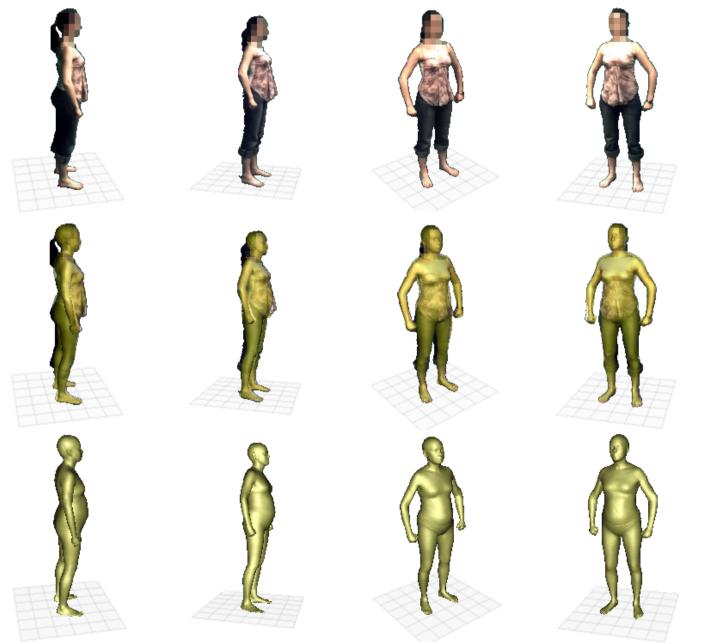
### **Quantitative Evaluation**







### **Failure Case**





### Single-pose fitting





### Batch fitting



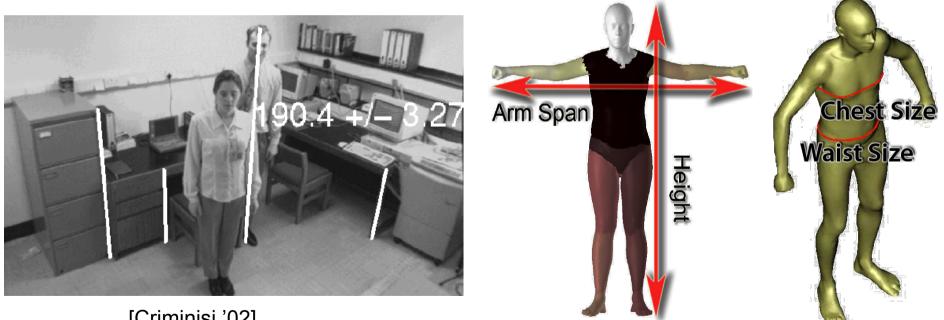
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# **Applications - Metrology**

#### Forensic video analysis

- Identify suspects in surveillance video
- Recover anthropometric measurements
  - height, weight (volume), waist size, chest size



[Criminisi '02]



### **Applications - Fashion**

#### Fashion design, manufacturing, e-commerce

# – synthesize motion with different garments on a specific body shape

[Thomaszewski et al. '08], [Pabst et al. '08], [Decaudin et al. '06], [Choi & Ko, '05, '02], [Volino et al. '04], [Terzopoulos et al. '87, '88]



*Virtual Try-On* from MIRALab http://research.miralab.unige.ch/clothes/VirtualTryOn.htm



## Conclusions

- Shape under clothing
  - Inference problem subject to multiple constraints
    - Shape constancy across poses
    - Tight constraints in un-clothed regions
    - Statistical model of human shapes
  - Gender classification
- Privacy considerations
  - Our approach does not see through clothing



## **Future Directions**

- Find a minimal set of poses that constrain body shape effectively
- Integrate skin detection with model fitting
- Learn statistics of clothing variation
  - Tightness of clothing varies with pose
  - Learn when/where it is tight and when/where it is loose
  - Enforce different bounds
- Learn material- and style-specific constraints
  - Different materials fit the body differently (leather, lycra, wool, etc.) as do different types of clothing (dresses, t-shirts, suits, etc.)
- Detect and deal with hair / hats / shoes





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